

## The Last Hours Of The International Space Station

### Witness

*Major Zhang Wei* is a Chinese Taikonaut and electrical engineer, leader of the rescue mission and hoping for the opportunity to demonstrate his heroism.

His emergency training allows him to deal calmly with stressful situations; and like many who travel into space, he has a large number of personal superstitions for luck.

### Other Characters

*Guo Fang*: pilot of the Tianzhou transport module, this highly decorated pilot is consistently professional but unenthusiastic about the current mission.

*Daniel Tyson*: American astronomer (and medic), has some final measurements running and wants to delay leaving as long as possible while also ensuring Simone's health.

*Simone Pasteur*: French biologist, has developed a serious infection and will need to recover before moving. Currently in quarantine in one of the remaining sealable living quarters.

### Location and era

- The International Space Station, 2029; as discussions continue over the future of the station an electrical accident makes the majority of the station uninhabitable.

Most of the crew have managed to evacuate on a Soyuz transport, but a sudden serious illness on the part of one of the astronauts has left them unable to travel.

A Mission from the Tiangong Chinese space station has brought required medical supplies, and will transport the pair back to the Tiangong station for pickup once the astronaut has recovered.

### Other locations

-*Hydroponic Testing Lab*, the sole remaining laboratory still with power. The most brightly lit area of the station, sealed containers filled with the plant experiments are secured to the edges of the long cylinder.

-*Chinese transport capsule*, a Tianzhou cargo module hastily modified to carry crew for this rescue mission.

-*Zarya control module*, the central control centre for the ISS. It runs on quite outdated technology by now, and since the accident is growing increasingly unreliable.

-*Abandoned capsules*, still with an atmosphere but lacking heat and power. Many items and experiments were left unsecured, and the floating objects have been causing increasing chaos.

### Cards

- Eldritch Technology, Flashback, Specimen, Strange Writings, Visions

### Clues

- A musty smell lingering in the air

- Plant samples still growing in the abandoned sections, despite the lack of heat and warmth

- Signs of obvious tampering with the surviving experiments

- Organic matter clogging the air filters

- Electrical wiring shorting out

- Modified star-charts showing non-existent constellations

- A missing spacesuit

- An odd mold growing on plastic surfaces

- Oddly hypnotic screensaver-like designs rendering on the computer terminals

- The hollow clanging of movement in the abandoned sections

- Melodic interference on radio channels