

A Moment of Your Time

By Codie Hogbin

Witness

- Alex H. Crenshaw, the mayor of Sealand. Alex is up for re-election this year. Alex is out meeting local voters to build goodwill with the townspeople. Their strength is *Eidetic Memory*, and their personality trait is *Charismatic*.

Other Characters

- *"The Green Mask"*, a magician who just came into town. The titular mask and long flowing robes hides all their features. Their specialty is card tricks.
- *Jessie T. Loveland*, a local emergency medic responder. They drive the ambulance. Kept to themselves after their spouse died. Collects stamps.
- *Jordan D. Seay*, a budding local musician. Recent high-school graduate. Longs to move south to escape to a city where their talent will be more appreciated. Enjoys composing songs on Harmony Shore.
- *Morgan A. Aaronson*, the owner and operator of Morgan's Mechanics. They have been running this store for longer than most residents can remember. They have also been known to give tours of the historic town on the weekend to celebrities who decide to vacation in the area.

Location and Era

- Sealand, a port and fishing town in Maine, once a grand exporter of lobster, declining due to the country's recession, during the Summer of 2008.

Other Locations

- *The Mayor's estate*. Built in the early 1900's as a two-story house. Alex and the previous mayor have had two wings attached to the sides. Alex and their family have lived here for the duration of their mayoral incumbency. Harmony Shore runs adjacent to the estate, and is open to the public.
- *Harmony Shore*, a small beach near the mayor's estate. One of the most popular beaches since it kept pristine due to the proximity of the Alex's estate. Due to this access is regulated by a small fee and limited parking space.
- *Morgan's Mechanics*. Opened by Morgan's Father. The only decent mechanic in twenty miles. Customers can wait out their repairs in an attached café. Morgan spends most of their time there.
- *The forest on the outskirts of town*. A thick forest that separates Sealand from the next town over. A wide road cuts through the middle of the forest to connect to the highway. Bears, wolves, and elk have been sighted here.
- *Old warehouse by the docks*. An old storage and shipping house for the fishing industry. Abandoned for a newer space five years ago. Plans are being made to tear it down for more

real estate opportunities. Kids like to play in this empty space, much to the chagrin of the local authorities.

Cards

- Anachronism
- Dreams/Visions
- Warped Bodies
- Replace the Witness
- Flashback

A Moment of Your Time: Sample Clues

- A character disappears from the group to only reappear somewhere else with no memory of being with the group in the last 24 hours.
- A character is heard speaking a different language than one they have been heard to speak before.
- A young person claiming to know the group appears out of the blue.
- A photograph depicts small changes to a well-known event.
- Eyewitnesses place a character in two different places at the same time.
- A group is seen dancing on the beach in dress that is completely anachronistic.
- Strange sounds and voices are heard from the woods outside of the town.
- Sounds of work are heard coming from the old warehouse down by the docks.
- Somebody slaps a character for an insult the character does not remember.
- An older person begins to regale the group with tales of the day's events.
- A character picks up their bag to find an item they know they didn't put in there.