Porridge

Witness

Adam Reese is a 29 year old prisoner at Green Hill serving 2 years for receiving stolen goods. Adam was low on the gang's hierarchy and mitigated his sentence by testifying against the ringleaders. Adam Reese is not his name.

Other Characters

- **Crozier** is the Daddy of Angel Wing. He manages prisoner's problems, and is the one to turn to for passing information or contraband, as well as supplying muscle.
- Custodial Manager Price is the harried prison warden, trying to balance prisoner and officer welfare against a shrinking budget imposed by corporate masters.
- Senior Prison Officer Barrack manages shifts and knows where prisoners are at all times, as well as the locations of dead drops and who's using them.
- **Ricks** is a small fish in the prison, just trying to keep his head down something he's learned to do after a difficult first year in prison. He manages the workshop.

Location and Era

Green Hill is a Victorian gaol refurbished by Tesseract Securities as a minimal security modern private prison. It is almost at double recommended occupancy.

Other Locations

The Workshop is where prisoners dismantle old electrical equipment for recycling. All tools must be accounted for at the end of the day.

- The Greenhouse is a coveted detail. It's quiet and not overlooked by any cameras. It smells of earth and growing things.
- The Exercise Yard has several areas which are not covered by cameras.
- The Food Hall, where food meets basic nutrition needs but little else. People cluster together according to racial, political or gang affiliation.
- Reese's Cell is typical. He is the only occupant.

Cards

Visions

Spatio-temporal distortions

Inhuman creature

Reprisals

A Bizzarerie

Clues

- A wing of the prison that doesn't appear on a building plan, yet prisoners apparently come and go from there.
- At the end of the exercise hour, a guard directs some prisoners through a different door to the one they came in.
- A stash of a green powder in a ziplock bag, hidden behind a loose brick.
- A rhythmic tapping coming from the next cell.
- Heavies block the way back to the cells.
- A guard drops a folded piece of paper in the exercise yard in front of you.
- Distant screaming from another cell.
- Guards neutralise a prisoner using a device that projects a green mist.
- A prisoner claims to know the witness by a different name.
- A crude distillery in the greenhouse, with green residues.
- A riot.
- · A shiv underneath your pillow.
- A prisoner with a runic tattoo.

- Someone suddenly vomits and starts convulsing in the food hall.
- Dreams of liberty.